HOW TO PLAY



by Leo Colovini and Dario de Toffoli for 2 to 5 players ages 6+

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Contents:

106 playing cards divided as follows. 21 cards - value 3. 20 cards - value 4. 20 cards - value 5. 24 cards - value 6. 21 cards - value 7.

Object of the game:

To collect as many complete sets of cards as possible. A complete set will comprise of one of the following: 3 cards of value 3, 4 cards of value 4, 5 cards of value 5, 6 cards of value 6 and 7 cards of value 7.

Preparation:

The cards are shuffled and dealt face down, one at a time to each player. If one player has a card more, or a card less than the other players, it doesn't matter. Each player takes the top three cards as their hand. The remaining cards remain face down in front of each player and becomes their drawpile.

Game play:

Starting to the dealer's left, in turn each player must place at least one card face up in the centre of the table. Up to three cards may be laid down at one time. He then replenishes his hand with the corresponding number of cards from his drawpile.

Laying out card sets:

Only one set of each value can be worked on at one time.

The sets should be laid out in value order 3 to 7, from left to right (see diagram). As soon as the number of cards required to form a set (see below) have been laid down, the cards may be gathered together and collected by the player who has finished the set. A new set may then be started. This may take place in the same turn.

Cards added to a set should be placed so as to overlap the card already on the table. Three on to three, four on to four, and so on.

Complete card sets:

A card set is complete, as soon as the required number of cards have been collected. Example 5 cards of value 5.

Example: the player puts a 3 and a 5 down and completes 2 sets. Now he takes the completed sets out (3x3 and 5x5 cards).







End of game:

As soon as a player plays the last card from his drawpile and/or hand, the game ends. The winner is the player who has collected the highest number of cards irrespective of their value. For example a set of 3's, a set of 5's and a set of 7's will score 15 points.